
8.1 PRELIMINARY WORK | DS CHART

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REVISED TFI

MOTIVATE CREATIVE THINKING SKILLS WITHIN THE CLASSROOM

FACT:

Currently there is no emphasis on the importance of teaching the design process in high schools in America.

PROBLEM:

In high school core classes the design process is not being utilized and as a result students are lacking the skills to really delve into subject matter and problem-solve and use critical thinking to devise more creative solutions.

OUTCOME:

I will create design process curriculum for the core subjects of English and Social Studies for high school ninth grade students to better their creative problem solving skills.

REVISED TOPIC STATEMENT

Students need to be motivated to use creative thinking skills in our schools. Currently there is no emphasis on the importance of teaching the design process in high schools in America. The design process could be utilized effectively in 9th grade core curriculum such as English and Social Studies, will improve students creative problem-solving and critical thinking abilities.

REVISED AUDIENCE STATEMENT

The target audience for my thesis project are 9th grade English and Social Studies teachers. My secondary audience are the 9th grade students because they will be able to utilize the content through their teachers lessons. Stakeholders would be the administration, school board and super intendents, since they decide whether things are approved and could potentially shut down the project.

DS MATRIX

<p>INSIGHT</p> <p>Teachers are already in charge of so many things when it comes to content for their classrooms. Making things easy to implement is important for utilization.</p>	<p>Giving the students a step-by-step process to follow, so they know where to go will give students a better framework of understanding.</p>	<p>Teaching the design process to support struggling students, creating a visual level of learning and more hands on.</p>
<p>STRATEGY</p> <p>Make it easy for teachers to incorporate the design process into their English or Social Studies curriculum.</p>	<p>Educate and make it easy for students to use the design process to problem solve in English and Social Studies.</p>	<p>Create a place where teachers and students can obtain information and resources to implement the design process properly.</p>
<p>IDEA</p> <p><i>The Design Process Classroom</i> a digital platform that allows teachers to input their lesson or project for their class. The platform will then create a step-by-step plan for the teacher, that they can then have students follow to problem-solve through the content.</p> <ul style="list-style-type: none"> • App • Website • Instructional videos • Lesson plans • Classroom Posters 	<p><i>The Hands-On Student</i> a room where students can go to utilize the design process. This room would have graphics with the different steps. The walls would be interactive allowing for them to be drawn on, sticky notes placed on them, interactive screen for doing research, etc.</p> <ul style="list-style-type: none"> • Instructional videos • Product Design/Installation • UX Design • Information Design (Videos, etc.) 	<p><i>Design Process Project Box</i> a box subscription that is chalk full of visuals and instructions to incorporate the design process into content. With QR codes to supplemental videos and instructions.</p> <ul style="list-style-type: none"> • Instructional videos • Packaging Design • Poster Design • Information Design (Videos, etc.) • Cards and other items that could help students work through the design process to problem solve.

VISUAL SYSTEM KEYWORDS

Growth

Bright

Powerful

Creativity

Success

Bold

Explorative

Engaging

Complex

Scale

Simplistic

Clarity

Experimentation

Consistent

Innovative

Transform

Process

Flexible

Confident

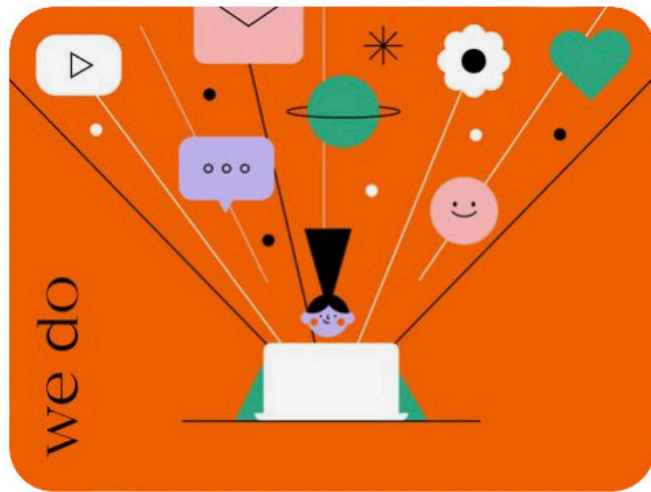
Encourage

KEYWORD GROWTH PULLS

More ideas

Organize

To-dos



We do



design thinking process



B Inspirational Branding Ide...



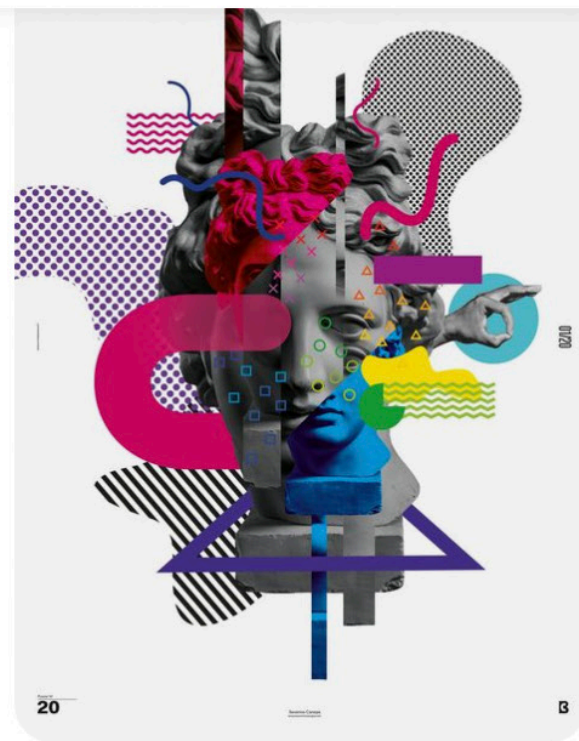
Cirox - Blog notes



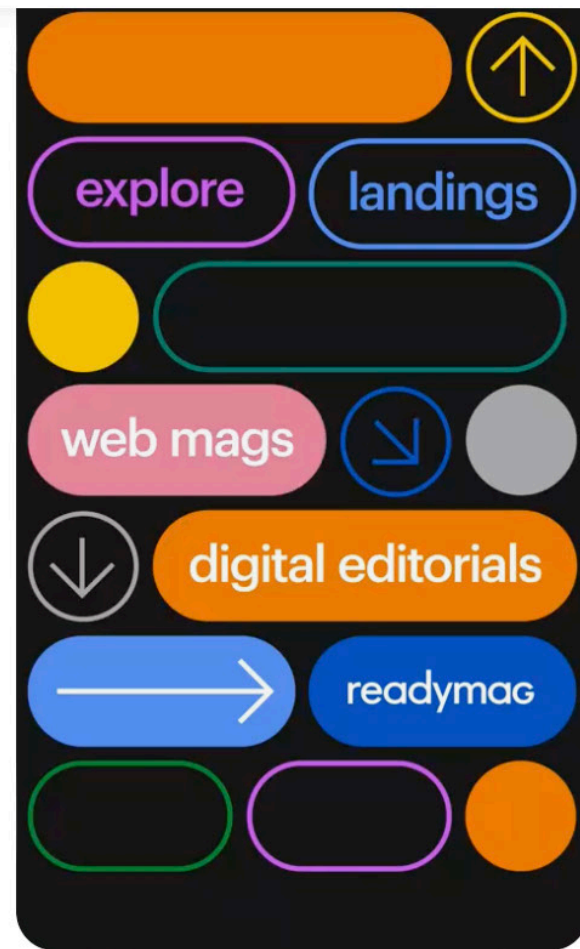
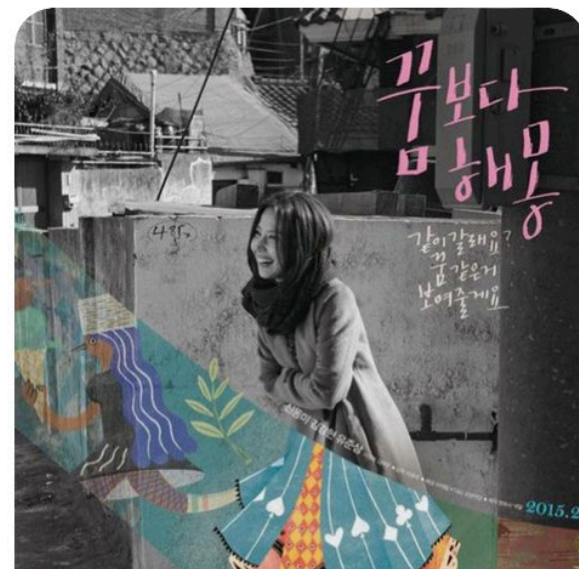
KEYWORD EXPLORATIVE PULLS



Lytemedia: I will create beautiful



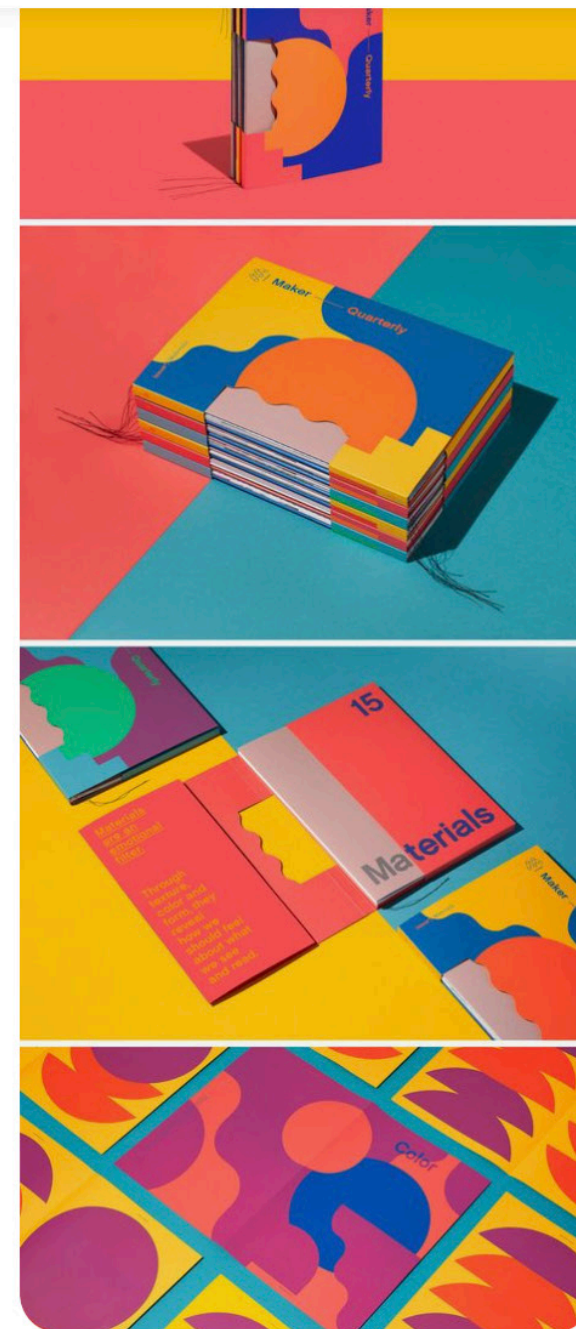
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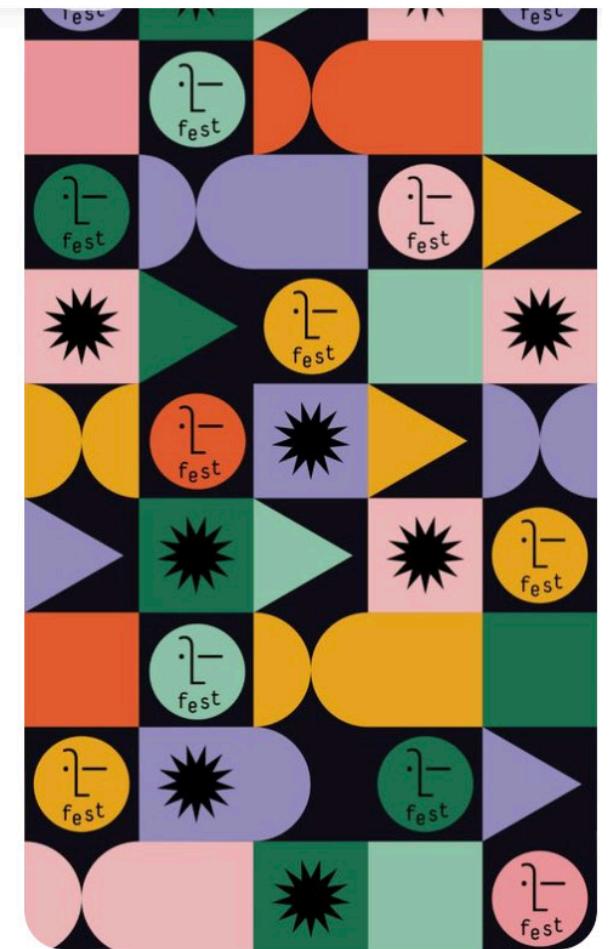
Explore



1.9k



Mohawk Maker Quarterly 15: Make



Bold logo branding for a music fest



56

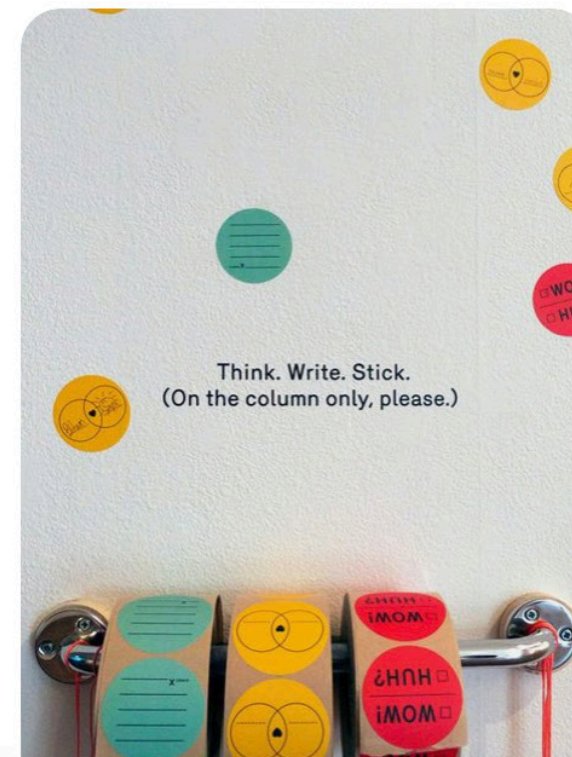
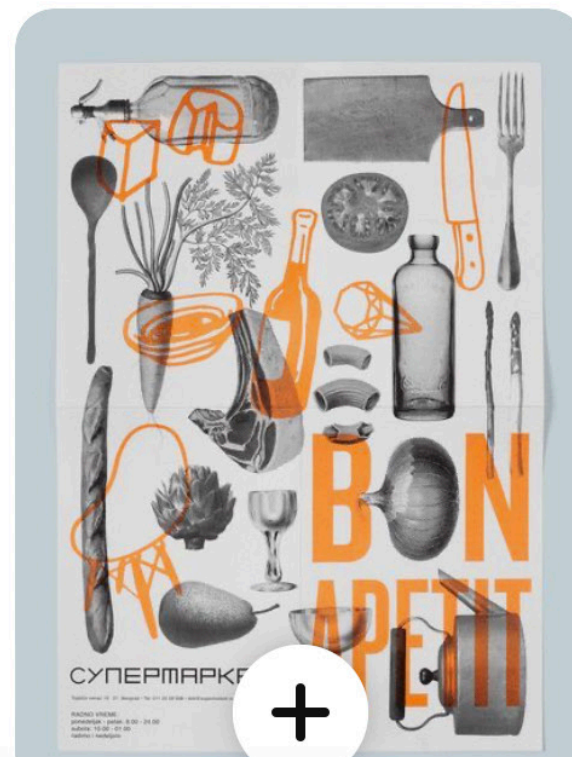
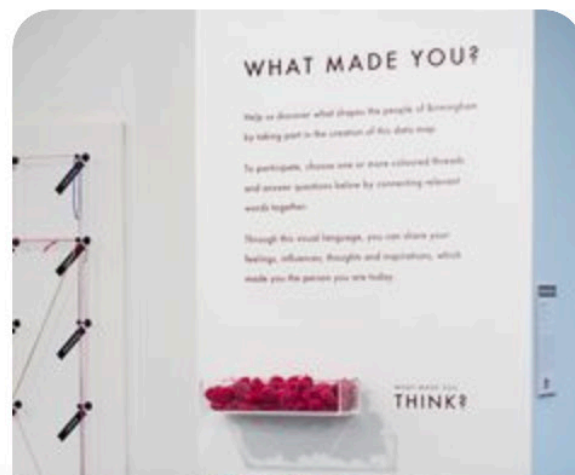
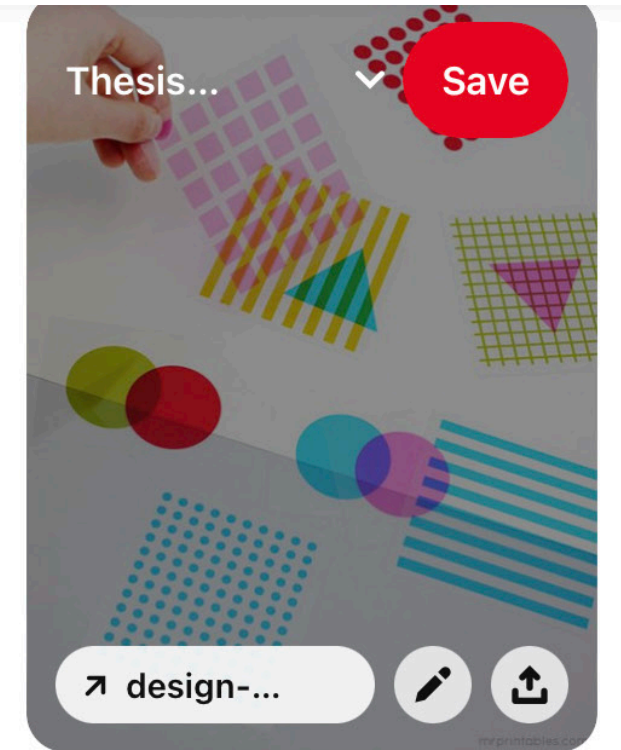
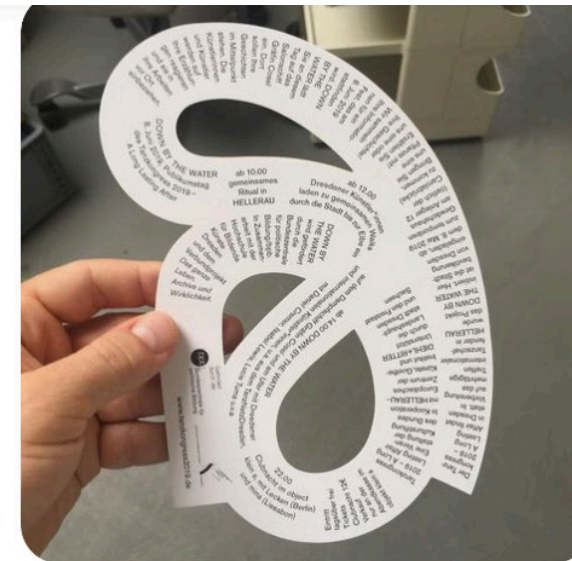
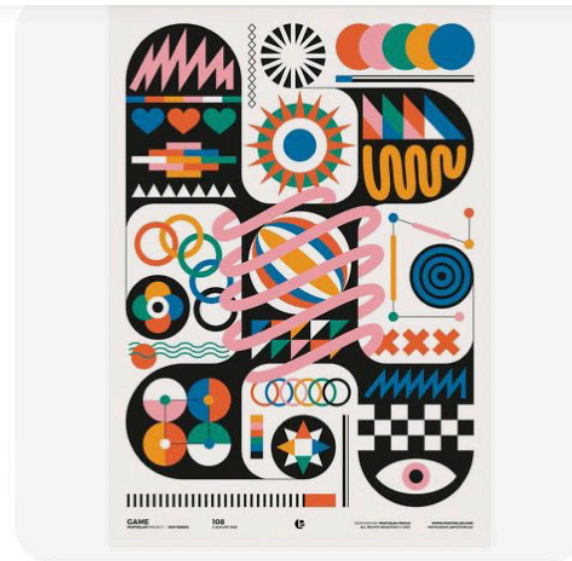
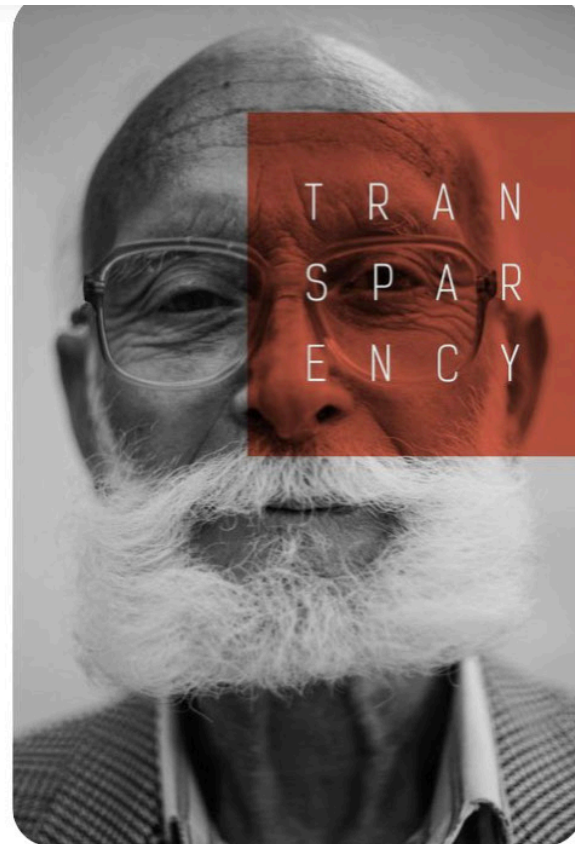
KEYWORD ENGAGING PULLS



weandthecolor



Evergray Media | Business...



STORYBOARD

<p>Background</p> <p>Students creative Thinking Skills need to be motivated in the classroom</p>	<p>Problem</p> <p>Today's students have a lack of creative problem-solving skills. Expecting to be told the answers rather than exploring things for themselves.</p>	<p>Audience</p> <p>Audience is teachers specifically 9th grade English & Social Studies teachers & 9th grade Students.</p>	<p>↓</p> <p><input type="checkbox"/> <input type="checkbox"/></p> <p><input type="checkbox"/> <input type="checkbox"/></p> <p><input type="checkbox"/> <input type="checkbox"/></p> <p>all at once maybe on side.</p>
<p>Students come on screen first, then creative thinking skills come in big & then shrink & other words come on</p>	<p>one sentence shows up & then another. Give audience time to read both</p>	<p>Have the statement show up. Then fade out & have persona cards appear</p>	
<p>Goal</p> <p>To create design process curriculum for 9th grade English & Social Studies teachers to improve students creative problem-solving skills</p>	<p>Insights & Strategies</p> <p>Working on these at the moment</p>	<p>Proposed Deliverables</p>	
<p>fade in & highlight important points, 9th grade English & Social Studies teachers. Improve...</p>			